

# The $\text{SCM}_{\text{FSA}}$ Computer

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The articles [20], [26], [11], [1], [24], [27], [21], [2], [14], [3], [15], [7], [17], [8], [19], [18], [10], [5], [9], [6], [25], [4], [12], [13], [22], [16], and [23] provide the notation and terminology for this paper.

## 1. PRELIMINARIES

One can prove the following propositions:

- (1) Let  $N$  be a non empty set with non empty elements and let  $S$  be a von Neumann definite realistic AMI over  $N$ . Then  $\mathbf{IC}_S \notin$  the instruction locations of  $S$ .
- (2) Let  $N$  be a non empty set with non empty elements, and let  $S$  be a definite AMI over  $N$ , and let  $s$  be a state of  $S$ , and let  $i$  be an instruction-location of  $S$ . Then  $s(i)$  is an instruction of  $S$ .
- (3) Let  $N$  be a non empty set with non empty elements, and let  $S$  be an AMI over  $N$ , and let  $s$  be a state of  $S$ . Then the instruction locations of  $S \subseteq \text{dom } s$ .
- (4) Let  $N$  be a non empty set with non empty elements, and let  $S$  be a von Neumann AMI over  $N$ , and let  $s$  be a state of  $S$ . Then  $\mathbf{IC}_s \in \text{dom } s$ .
- (5) Let  $N$  be a non empty set with non empty elements, and let  $S$  be an AMI over  $N$ , and let  $s$  be a state of  $S$ , and let  $l$  be an instruction-location of  $S$ . Then  $l \in \text{dom } s$ .

2. THE  $\mathbf{SCM}_{\text{FSA}}$  COMPUTER

The strict AMI  $\mathbf{SCM}_{\text{FSA}}$  over  $\{\mathbb{Z}, \mathbb{Z}^*\}$  is defined by:

(Def. 1)  $\mathbf{SCM}_{\text{FSA}} = \langle \mathbb{Z}, 0(\in \mathbb{Z}), \text{Instr-Loc}_{\mathbf{SCM}_{\text{FSA}}}, \mathbb{Z}_{13}, 0(\in \mathbb{Z}_{13}), \text{Instr}_{\mathbf{SCM}_{\text{FSA}}}, \text{OK}_{\mathbf{SCM}_{\text{FSA}}}, \text{Exec}_{\mathbf{SCM}_{\text{FSA}}} \rangle$ .

We now state two propositions:

- (6) (i) The instruction locations of  $\mathbf{SCM}_{\text{FSA}} \neq \mathbb{Z}$ ,
  - (ii) the instructions of  $\mathbf{SCM}_{\text{FSA}} \neq \mathbb{Z}$ ,
  - (iii) the instruction locations of  $\mathbf{SCM}_{\text{FSA}} \neq$  the instructions of  $\mathbf{SCM}_{\text{FSA}}$ ,
  - (iv) the instruction locations of  $\mathbf{SCM}_{\text{FSA}} \neq \mathbb{Z}^*$ , and
  - (v) the instructions of  $\mathbf{SCM}_{\text{FSA}} \neq \mathbb{Z}^*$ .
- (7)  $\mathbf{IC}_{\mathbf{SCM}_{\text{FSA}}} = 0$ .

## 3. THE MEMORY STRUCTURE

In the sequel  $k, k_1, k_2$  denote natural numbers.

The subset Int-Locations of the objects of  $\mathbf{SCM}_{\text{FSA}}$  is defined by:

(Def. 2)  $\text{Int-Locations} = \text{Data-Loc}_{\mathbf{SCM}_{\text{FSA}}}$ .

The subset FinSeq-Locations of the objects of  $\mathbf{SCM}_{\text{FSA}}$  is defined by:

(Def. 3)  $\text{FinSeq-Locations} = \text{Data}^*\text{-Loc}_{\mathbf{SCM}_{\text{FSA}}}$ .

The following proposition is true

- (8) The objects of  $\mathbf{SCM}_{\text{FSA}} = \text{Int-Locations} \cup \text{FinSeq-Locations} \cup \{\mathbf{IC}_{\mathbf{SCM}_{\text{FSA}}}\} \cup$  the instruction locations of  $\mathbf{SCM}_{\text{FSA}}$ .

An object of  $\mathbf{SCM}_{\text{FSA}}$  is called an integer location if:

(Def. 4)  $\text{It} \in \text{Data-Loc}_{\mathbf{SCM}_{\text{FSA}}}$ .

An object of  $\mathbf{SCM}_{\text{FSA}}$  is said to be a finite sequence location if:

(Def. 5)  $\text{It} \in \text{Data}^*\text{-Loc}_{\mathbf{SCM}_{\text{FSA}}}$ .

In the sequel  $d_1$  denotes an integer location,  $f_1$  denotes a finite sequence location, and  $x$  is arbitrary.

We now state several propositions:

- (9)  $d_1 \in \text{Int-Locations}$ .
- (10)  $f_1 \in \text{FinSeq-Locations}$ .
- (11) If  $x \in \text{Int-Locations}$ , then  $x$  is an integer location.
- (12) If  $x \in \text{FinSeq-Locations}$ , then  $x$  is a finite sequence location.
- (13)  $\text{Int-Locations}$  misses the instruction locations of  $\mathbf{SCM}_{\text{FSA}}$ .
- (14)  $\text{FinSeq-Locations}$  misses the instruction locations of  $\mathbf{SCM}_{\text{FSA}}$ .
- (15)  $\text{Int-Locations}$  misses  $\text{FinSeq-Locations}$ .

Let us consider  $k$ . The functor  $\text{intloc}(k)$  yields an integer location and is defined as follows:

(Def. 6)  $\text{intloc}(k) = \mathbf{d}_k$ .

The functor  $\text{insloc}(k)$  yields an instruction-location of  $\mathbf{SCM}_{\text{FSA}}$  and is defined by:

(Def. 7)  $\text{insloc}(k) = \mathbf{i}_k$ .

The functor  $\text{fsloc}(k)$  yields a finite sequence location and is defined as follows:

(Def. 8)  $\text{fsloc}(k) = -(k + 1)$ .

One can prove the following propositions:

- (16) For all  $k_1, k_2$  such that  $k_1 \neq k_2$  holds  $\text{intloc}(k_1) \neq \text{intloc}(k_2)$ .
- (17) For all  $k_1, k_2$  such that  $k_1 \neq k_2$  holds  $\text{fsloc}(k_1) \neq \text{fsloc}(k_2)$ .
- (18) For all  $k_1, k_2$  such that  $k_1 \neq k_2$  holds  $\text{insloc}(k_1) \neq \text{insloc}(k_2)$ .
- (19) For every integer location  $d_2$  there exists a natural number  $i$  such that  $d_2 = \text{intloc}(i)$ .
- (20) For every finite sequence location  $f_2$  there exists a natural number  $i$  such that  $f_2 = \text{fsloc}(i)$ .
- (21) For every instruction-location  $i_1$  of  $\mathbf{SCM}_{\text{FSA}}$  there exists a natural number  $i$  such that  $i_1 = \text{insloc}(i)$ .
- (22) Int-Locations is infinite.
- (23) FinSeq-Locations is infinite.
- (24) The instruction locations of  $\mathbf{SCM}_{\text{FSA}}$  is infinite.
- (25) Every integer location is a data-location.
- (26) For every integer location  $l$  holds  $\text{ObjectKind}(l) = \mathbb{Z}$ .
- (27) For every finite sequence location  $l$  holds  $\text{ObjectKind}(l) = \mathbb{Z}^*$ .
- (28) For arbitrary  $x$  such that  $x \in \text{Data-Loc}_{\mathbf{SCM}_{\text{FSA}}}$  holds  $x$  is an integer location.
- (29) For arbitrary  $x$  such that  $x \in \text{Data}^*\text{-Loc}_{\mathbf{SCM}_{\text{FSA}}}$  holds  $x$  is a finite sequence location.
- (30) For arbitrary  $x$  such that  $x \in \text{Instr-Loc}_{\mathbf{SCM}_{\text{FSA}}}$  holds  $x$  is an instruction-location of  $\mathbf{SCM}_{\text{FSA}}$ .

Let  $l_1$  be an instruction-location of  $\mathbf{SCM}_{\text{FSA}}$ . The functor  $\text{Next}(l_1)$  yields an instruction-location of  $\mathbf{SCM}_{\text{FSA}}$  and is defined by:

(Def. 9) There exists an element  $m_1$  of  $\text{Instr-Loc}_{\mathbf{SCM}_{\text{FSA}}}$  such that  $m_1 = l_1$  and  $\text{Next}(l_1) = \text{Next}(m_1)$ .

Next we state two propositions:

- (31) For every instruction-location  $l_1$  of  $\mathbf{SCM}_{\text{FSA}}$  and for every element  $m_1$  of  $\text{Instr-Loc}_{\mathbf{SCM}_{\text{FSA}}}$  such that  $m_1 = l_1$  holds  $\text{Next}(m_1) = \text{Next}(l_1)$ .
- (32)  $\text{Next}(\text{insloc}(k)) = \text{insloc}(k + 1)$ .

For simplicity we adopt the following convention:  $l_2, l_3$  are instruction-locations of  $\mathbf{SCM}_{\text{FSA}}$ ,  $L_1$  is an instruction-location of  $\mathbf{SCM}$ ,  $i$  is an instruction of  $\mathbf{SCM}_{\text{FSA}}$ ,  $I$  is an instruction of  $\mathbf{SCM}$ ,  $l$  is an instruction-location of  $\mathbf{SCM}_{\text{FSA}}$ ,  $f, f_1, g$  are finite sequence locations,  $A, B$  are data-locations, and  $a, b, c, d_1, d_3$  are integer locations.

We now state the proposition

- (33) If  $l_2 = L_1$ , then  $\text{Next}(l_2) = \text{Next}(L_1)$ .

#### 4. THE INSTRUCTION STRUCTURE

Let  $I$  be an instruction of  $\mathbf{SCM}_{\text{FSA}}$ . The functor  $\text{InsCode}(I)$  yielding a natural number is defined as follows:

- (Def. 10)  $\text{InsCode}(I) = I_1$ .

The following propositions are true:

- (34) For every instruction  $I$  of  $\mathbf{SCM}_{\text{FSA}}$  such that  $\text{InsCode}(I) \leq 8$  holds  $I$  is an instruction of  $\mathbf{SCM}$ .
- (35) For every instruction  $I$  of  $\mathbf{SCM}_{\text{FSA}}$  holds  $\text{InsCode}(I) \leq 12$ .
- (36) For every instruction  $i$  of  $\mathbf{SCM}_{\text{FSA}}$  such that  $\text{InsCode}(i) = 0$  holds  $i = \mathbf{halt}_{\mathbf{SCM}_{\text{FSA}}}$ .
- (37) For every instruction  $i$  of  $\mathbf{SCM}_{\text{FSA}}$  and for every instruction  $I$  of  $\mathbf{SCM}$  such that  $i = I$  holds  $\text{InsCode}(i) = \text{InsCode}(I)$ .
- (38) Every instruction of  $\mathbf{SCM}$  is an instruction of  $\mathbf{SCM}_{\text{FSA}}$ .

Let us consider  $a, b$ . The functor  $a:=b$  yields an instruction of  $\mathbf{SCM}_{\text{FSA}}$  and is defined as follows:

- (Def. 11) There exist  $A, B$  such that  $a = A$  and  $b = B$  and  $a:=b = A:=B$ .

The functor  $\text{AddTo}(a, b)$  yields an instruction of  $\mathbf{SCM}_{\text{FSA}}$  and is defined by:

- (Def. 12) There exist  $A, B$  such that  $a = A$  and  $b = B$  and  $\text{AddTo}(a, b) = \text{AddTo}(A, B)$ .

The functor  $\text{SubFrom}(a, b)$  yields an instruction of  $\mathbf{SCM}_{\text{FSA}}$  and is defined as follows:

- (Def. 13) There exist  $A, B$  such that  $a = A$  and  $b = B$  and  $\text{SubFrom}(a, b) = \text{SubFrom}(A, B)$ .

The functor  $\text{MultBy}(a, b)$  yields an instruction of  $\mathbf{SCM}_{\text{FSA}}$  and is defined as follows:

- (Def. 14) There exist  $A, B$  such that  $a = A$  and  $b = B$  and  $\text{MultBy}(a, b) = \text{MultBy}(A, B)$ .

The functor  $\text{Divide}(a, b)$  yielding an instruction of  $\mathbf{SCM}_{\text{FSA}}$  is defined as follows:

- (Def. 15) There exist  $A, B$  such that  $a = A$  and  $b = B$  and  $\text{Divide}(a, b) = \text{Divide}(A, B)$ .

We now state the proposition

- (39) The instruction locations of  $\mathbf{SCM} =$  the instruction locations of  $\mathbf{SCM}_{\text{FSA}}$ .

Let us consider  $l_2$ . The functor  $\text{goto } l_2$  yields an instruction of  $\mathbf{SCM}_{\text{FSA}}$  and is defined as follows:

- (Def. 16) There exists  $L_1$  such that  $l_2 = L_1$  and  $\text{goto } l_2 = \text{goto } L_1$ .

Let us consider  $a$ . The functor **if**  $a = 0$  **goto**  $l_2$  yields an instruction of  $\mathbf{SCM}_{\text{FSA}}$  and is defined by:

(Def. 17) There exist  $A, L_1$  such that  $a = A$  and  $l_2 = L_1$  and **if**  $a = 0$  **goto**  $l_2 =$   
**if**  $A = 0$  **goto**  $L_1$ .

The functor **if**  $a > 0$  **goto**  $l_2$  yields an instruction of  $\mathbf{SCM}_{\text{FSA}}$  and is defined as follows:

(Def. 18) There exist  $A, L_1$  such that  $a = A$  and  $l_2 = L_1$  and **if**  $a > 0$  **goto**  $l_2 =$   
**if**  $A > 0$  **goto**  $L_1$ .

Let  $c, i$  be integer locations and let  $a$  be a finite sequence location. The functor  $c := a_i$  yielding an instruction of  $\mathbf{SCM}_{\text{FSA}}$  is defined by:

(Def. 19)  $c := a_i = \langle 9, \langle c, a, i \rangle \rangle$ .

The functor  $a_i := c$  yielding an instruction of  $\mathbf{SCM}_{\text{FSA}}$  is defined by:

(Def. 20)  $a_i := c = \langle 10, \langle c, a, i \rangle \rangle$ .

Let  $i$  be an integer location and let  $a$  be a finite sequence location. The functor  $i := \text{lena}$  yielding an instruction of  $\mathbf{SCM}_{\text{FSA}}$  is defined as follows:

(Def. 21)  $i := \text{lena} = \langle 11, \langle i, a \rangle \rangle$ .

The functor  $a := \underbrace{\langle 0, \dots, 0 \rangle}_i$  yields an instruction of  $\mathbf{SCM}_{\text{FSA}}$  and is defined as follows:

(Def. 22)  $a := \underbrace{\langle 0, \dots, 0 \rangle}_i = \langle 12, \langle i, a \rangle \rangle$ .

We now state a number of propositions:

$$(40) \quad \mathbf{halt}_{\mathbf{SCM}} = \mathbf{halt}_{\mathbf{SCM}_{\text{FSA}}}.$$

$$(41) \quad \text{InsCode}(\mathbf{halt}_{\mathbf{SCM}_{\text{FSA}}}) = 0.$$

$$(42) \quad \text{InsCode}(a := b) = 1.$$

$$(43) \quad \text{InsCode}(\text{AddTo}(a, b)) = 2.$$

$$(44) \quad \text{InsCode}(\text{SubFrom}(a, b)) = 3.$$

$$(45) \quad \text{InsCode}(\text{MultBy}(a, b)) = 4.$$

$$(46) \quad \text{InsCode}(\text{Divide}(a, b)) = 5.$$

$$(47) \quad \text{InsCode}(\text{goto } l_3) = 6.$$

$$(48) \quad \text{InsCode}(\mathbf{if } a = 0 \mathbf{goto } l_3) = 7.$$

$$(49) \quad \text{InsCode}(\mathbf{if } a > 0 \mathbf{goto } l_3) = 8.$$

$$(50) \quad \text{InsCode}(c := f_a) = 9.$$

$$(51) \quad \text{InsCode}(f_a := c) = 10.$$

$$(52) \quad \text{InsCode}(a := \text{len } f_1) = 11.$$

$$(53) \quad \text{InsCode}(f_1 := \underbrace{\langle 0, \dots, 0 \rangle}_a) = 12.$$

(54) For every instruction  $i_2$  of  $\mathbf{SCM}_{\text{FSA}}$  such that  $\text{InsCode}(i_2) = 1$  there exist  $d_1, d_3$  such that  $i_2 = d_1 := d_3$ .

- (55) For every instruction  $i_2$  of  $\mathbf{SCM}_{\text{FSA}}$  such that  $\text{InsCode}(i_2) = 2$  there exist  $d_1, d_3$  such that  $i_2 = \text{AddTo}(d_1, d_3)$ .
- (56) For every instruction  $i_2$  of  $\mathbf{SCM}_{\text{FSA}}$  such that  $\text{InsCode}(i_2) = 3$  there exist  $d_1, d_3$  such that  $i_2 = \text{SubFrom}(d_1, d_3)$ .
- (57) For every instruction  $i_2$  of  $\mathbf{SCM}_{\text{FSA}}$  such that  $\text{InsCode}(i_2) = 4$  there exist  $d_1, d_3$  such that  $i_2 = \text{MultBy}(d_1, d_3)$ .
- (58) For every instruction  $i_2$  of  $\mathbf{SCM}_{\text{FSA}}$  such that  $\text{InsCode}(i_2) = 5$  there exist  $d_1, d_3$  such that  $i_2 = \text{Divide}(d_1, d_3)$ .
- (59) For every instruction  $i_2$  of  $\mathbf{SCM}_{\text{FSA}}$  such that  $\text{InsCode}(i_2) = 6$  there exists  $l_3$  such that  $i_2 = \text{goto } l_3$ .
- (60) For every instruction  $i_2$  of  $\mathbf{SCM}_{\text{FSA}}$  such that  $\text{InsCode}(i_2) = 7$  there exist  $l_3, d_1$  such that  $i_2 = \text{if } d_1 = 0 \text{ goto } l_3$ .
- (61) For every instruction  $i_2$  of  $\mathbf{SCM}_{\text{FSA}}$  such that  $\text{InsCode}(i_2) = 8$  there exist  $l_3, d_1$  such that  $i_2 = \text{if } d_1 > 0 \text{ goto } l_3$ .
- (62) For every instruction  $i_2$  of  $\mathbf{SCM}_{\text{FSA}}$  such that  $\text{InsCode}(i_2) = 9$  there exist  $a, b, f_1$  such that  $i_2 = b := f_{1a}$ .
- (63) For every instruction  $i_2$  of  $\mathbf{SCM}_{\text{FSA}}$  such that  $\text{InsCode}(i_2) = 10$  there exist  $a, b, f_1$  such that  $i_2 = f_{1a} := b$ .
- (64) For every instruction  $i_2$  of  $\mathbf{SCM}_{\text{FSA}}$  such that  $\text{InsCode}(i_2) = 11$  there exist  $a, f_1$  such that  $i_2 = a := \text{len } f_1$ .
- (65) For every instruction  $i_2$  of  $\mathbf{SCM}_{\text{FSA}}$  such that  $\text{InsCode}(i_2) = 12$  there exist  $a, f_1$  such that  $i_2 = f_1 := \underbrace{(0, \dots, 0)}_a$ .

## 5. RELATIONSHIP TO $\mathbf{SCM}$

In the sequel  $S$  denotes a state of  $\mathbf{SCM}$  and  $s, s_1$  denote states of  $\mathbf{SCM}_{\text{FSA}}$ . We now state a number of propositions:

- (66) For every state  $s$  of  $\mathbf{SCM}_{\text{FSA}}$  and for every integer location  $d$  holds  $d \in \text{dom } s$ .
- (67)  $f \in \text{dom } s$ .
- (68)  $f \notin \text{dom } S$ .
- (69) For every state  $s$  of  $\mathbf{SCM}_{\text{FSA}}$  holds  $\text{Int-Locations} \subseteq \text{dom } s$ .
- (70) For every state  $s$  of  $\mathbf{SCM}_{\text{FSA}}$  holds  $\text{FinSeq-Locations} \subseteq \text{dom } s$ .
- (71) For every state  $s$  of  $\mathbf{SCM}_{\text{FSA}}$  holds  $\text{dom}(s \upharpoonright \text{Int-Locations}) = \text{Int-Locations}$ .
- (72) For every state  $s$  of  $\mathbf{SCM}_{\text{FSA}}$  holds  $\text{dom}(s \upharpoonright \text{FinSeq-Locations}) = \text{FinSeq-Locations}$ .
- (73) For every state  $s$  of  $\mathbf{SCM}_{\text{FSA}}$  and for every instruction  $i$  of  $\mathbf{SCM}$  holds  $s \upharpoonright \mathbb{N} + \cdot (\text{Instr-Loc}_{\text{SCM}} \mapsto i)$  is a state of  $\mathbf{SCM}$ .

(74) For every state  $s$  of  $\mathbf{SCM}_{\text{FSA}}$  and for every state  $s'$  of  $\mathbf{SCM}$  holds  $s + \cdot s' + \cdot s \upharpoonright \text{Instr-Loc}_{\mathbf{SCM}_{\text{FSA}}}$  is a state of  $\mathbf{SCM}_{\text{FSA}}$ .

(75) Let  $i$  be an instruction of  $\mathbf{SCM}$ , and let  $i_3$  be an instruction of  $\mathbf{SCM}_{\text{FSA}}$ , and let  $s$  be a state of  $\mathbf{SCM}$ , and let  $s_2$  be a state of  $\mathbf{SCM}_{\text{FSA}}$ . If  $i = i_3$  and  $s = s_2 \upharpoonright \mathbb{N} + \cdot (\text{Instr-Loc}_{\mathbf{SCM}} \mapsto i)$ , then  $\text{Exec}(i_3, s_2) = s_2 + \cdot \text{Exec}(i, s) + \cdot s_2 \upharpoonright \text{Instr-Loc}_{\mathbf{SCM}_{\text{FSA}}}$ .

Let  $s$  be a state of  $\mathbf{SCM}_{\text{FSA}}$  and let  $d$  be an integer location. Then  $s(d)$  is an integer.

Let  $s$  be a state of  $\mathbf{SCM}_{\text{FSA}}$  and let  $d$  be a finite sequence location. Then  $s(d)$  is a finite sequence of elements of  $\mathbb{Z}$ .

Next we state several propositions:

(76) If  $S = s \upharpoonright \mathbb{N} + \cdot (\text{Instr-Loc}_{\mathbf{SCM}} \mapsto I)$ , then  $s = s + \cdot S + \cdot s \upharpoonright \text{Instr-Loc}_{\mathbf{SCM}_{\text{FSA}}}$ .

(77) For every element  $I$  of  $\text{Instr}_{\mathbf{SCM}_{\text{FSA}}}$  such that  $I = i$  and for every  $\mathbf{SCM}_{\text{FSA}}$ -state  $S$  such that  $S = s$  holds  $\text{Exec}(i, s) = \text{Exec-Res}_{\mathbf{SCM}_{\text{FSA}}}(I, S)$ .

(78) If  $s_1 = s + \cdot S + \cdot s \upharpoonright \text{Instr-Loc}_{\mathbf{SCM}_{\text{FSA}}}$ , then  $s_1(\mathbf{IC}_{\mathbf{SCM}_{\text{FSA}}}) = S(\mathbf{IC}_{\mathbf{SCM}})$ .

(79) If  $s_1 = s + \cdot S + \cdot s \upharpoonright \text{Instr-Loc}_{\mathbf{SCM}_{\text{FSA}}}$  and  $A = a$ , then  $S(A) = s_1(a)$ .

(80) If  $S = s \upharpoonright \mathbb{N} + \cdot (\text{Instr-Loc}_{\mathbf{SCM}} \mapsto I)$  and  $A = a$ , then  $S(A) = s(a)$ .

Let us note that  $\mathbf{SCM}_{\text{FSA}}$  is halting realistic von Neumann data-oriented definite and steady-programmed.

The following propositions are true:

(81) For every integer location  $d_2$  holds  $d_2 \neq \mathbf{IC}_{\mathbf{SCM}_{\text{FSA}}}$ .

(82) For every finite sequence location  $d_2$  holds  $d_2 \neq \mathbf{IC}_{\mathbf{SCM}_{\text{FSA}}}$ .

(83) For every integer location  $i_1$  and for every finite sequence location  $d_2$  holds  $i_1 \neq d_2$ .

(84) For every instruction-location  $i_1$  of  $\mathbf{SCM}_{\text{FSA}}$  and for every integer location  $d_2$  holds  $i_1 \neq d_2$ .

(85) For every instruction-location  $i_1$  of  $\mathbf{SCM}_{\text{FSA}}$  and for every finite sequence location  $d_2$  holds  $i_1 \neq d_2$ .

(86) Let  $s_1, s_3$  be states of  $\mathbf{SCM}_{\text{FSA}}$ . Suppose that

(i)  $\mathbf{IC}_{(s_1)} = \mathbf{IC}_{(s_3)}$ ,

(ii) for every integer location  $a$  holds  $s_1(a) = s_3(a)$ ,

(iii) for every finite sequence location  $f$  holds  $s_1(f) = s_3(f)$ , and

(iv) for every instruction-location  $i$  of  $\mathbf{SCM}_{\text{FSA}}$  holds  $s_1(i) = s_3(i)$ .

Then  $s_1 = s_3$ .

(87) If  $S = s$ , then  $\mathbf{IC}_s = \mathbf{IC}_S$ .

(88) If  $S = s \upharpoonright \mathbb{N} + \cdot (\text{Instr-Loc}_{\mathbf{SCM}} \mapsto I)$ , then  $\mathbf{IC}_s = \mathbf{IC}_S$ .

## 6. USERS GUIDE

One can prove the following propositions:

- (89)  $(\text{Exec}(a:=b, s))(\mathbf{IC}_{\mathbf{SCM}_{\text{FSA}}}) = \text{Next}(\mathbf{IC}_s)$  and  $(\text{Exec}(a:=b, s))(a) = s(b)$  and for every  $c$  such that  $c \neq a$  holds  $(\text{Exec}(a:=b, s))(c) = s(c)$  and for every  $f$  holds  $(\text{Exec}(a:=b, s))(f) = s(f)$ .
- (90)  $(\text{Exec}(\text{AddTo}(a, b), s))(\mathbf{IC}_{\mathbf{SCM}_{\text{FSA}}}) = \text{Next}(\mathbf{IC}_s)$  and  $(\text{Exec}(\text{AddTo}(a, b), s))(a) = s(a) + s(b)$  and for every  $c$  such that  $c \neq a$  holds  $(\text{Exec}(\text{AddTo}(a, b), s))(c) = s(c)$  and for every  $f$  holds  $(\text{Exec}(\text{AddTo}(a, b), s))(f) = s(f)$ .
- (91)  $(\text{Exec}(\text{SubFrom}(a, b), s))(\mathbf{IC}_{\mathbf{SCM}_{\text{FSA}}}) = \text{Next}(\mathbf{IC}_s)$  and  $(\text{Exec}(\text{SubFrom}(a, b), s))(a) = s(a) - s(b)$  and for every  $c$  such that  $c \neq a$  holds  $(\text{Exec}(\text{SubFrom}(a, b), s))(c) = s(c)$  and for every  $f$  holds  $(\text{Exec}(\text{SubFrom}(a, b), s))(f) = s(f)$ .
- (92)  $(\text{Exec}(\text{MultBy}(a, b), s))(\mathbf{IC}_{\mathbf{SCM}_{\text{FSA}}}) = \text{Next}(\mathbf{IC}_s)$  and  $(\text{Exec}(\text{MultBy}(a, b), s))(a) = s(a) \cdot s(b)$  and for every  $c$  such that  $c \neq a$  holds  $(\text{Exec}(\text{MultBy}(a, b), s))(c) = s(c)$  and for every  $f$  holds  $(\text{Exec}(\text{MultBy}(a, b), s))(f) = s(f)$ .
- (93) Suppose  $a \neq b$ . Then
- (i)  $(\text{Exec}(\text{Divide}(a, b), s))(\mathbf{IC}_{\mathbf{SCM}_{\text{FSA}}}) = \text{Next}(\mathbf{IC}_s)$ ,
  - (ii)  $(\text{Exec}(\text{Divide}(a, b), s))(a) = s(a) \div s(b)$ ,
  - (iii)  $(\text{Exec}(\text{Divide}(a, b), s))(b) = s(a) \bmod s(b)$ ,
  - (iv) for every  $c$  such that  $c \neq a$  and  $c \neq b$  holds  $(\text{Exec}(\text{Divide}(a, b), s))(c) = s(c)$ , and
  - (v) for every  $f$  holds  $(\text{Exec}(\text{Divide}(a, b), s))(f) = s(f)$ .
- (94)  $(\text{Exec}(\text{Divide}(a, a), s))(\mathbf{IC}_{\mathbf{SCM}_{\text{FSA}}}) = \text{Next}(\mathbf{IC}_s)$  and  $(\text{Exec}(\text{Divide}(a, a), s))(a) = s(a) \bmod s(a)$  and for every  $c$  such that  $c \neq a$  holds  $(\text{Exec}(\text{Divide}(a, a), s))(c) = s(c)$  and for every  $f$  holds  $(\text{Exec}(\text{Divide}(a, a), s))(f) = s(f)$ .
- (95)  $(\text{Exec}(\text{goto } l, s))(\mathbf{IC}_{\mathbf{SCM}_{\text{FSA}}}) = l$  and for every  $c$  holds  $(\text{Exec}(\text{goto } l, s))(c) = s(c)$  and for every  $f$  holds  $(\text{Exec}(\text{goto } l, s))(f) = s(f)$ .
- (96) (i) If  $s(a) = 0$ , then  $(\text{Exec}(\text{if } a = 0 \text{ goto } l, s))(\mathbf{IC}_{\mathbf{SCM}_{\text{FSA}}}) = l$ ,
- (ii) if  $s(a) \neq 0$ , then  $(\text{Exec}(\text{if } a = 0 \text{ goto } l, s))(\mathbf{IC}_{\mathbf{SCM}_{\text{FSA}}}) = \text{Next}(\mathbf{IC}_s)$ ,
  - (iii) for every  $c$  holds  $(\text{Exec}(\text{if } a = 0 \text{ goto } l, s))(c) = s(c)$ , and
  - (iv) for every  $f$  holds  $(\text{Exec}(\text{if } a = 0 \text{ goto } l, s))(f) = s(f)$ .
- (97) (i) If  $s(a) > 0$ , then  $(\text{Exec}(\text{if } a > 0 \text{ goto } l, s))(\mathbf{IC}_{\mathbf{SCM}_{\text{FSA}}}) = l$ ,
- (ii) if  $s(a) \leq 0$ , then  $(\text{Exec}(\text{if } a > 0 \text{ goto } l, s))(\mathbf{IC}_{\mathbf{SCM}_{\text{FSA}}}) = \text{Next}(\mathbf{IC}_s)$ ,
  - (iii) for every  $c$  holds  $(\text{Exec}(\text{if } a > 0 \text{ goto } l, s))(c) = s(c)$ , and
  - (iv) for every  $f$  holds  $(\text{Exec}(\text{if } a > 0 \text{ goto } l, s))(f) = s(f)$ .
- (98) (i)  $(\text{Exec}(c:=g_a, s))(\mathbf{IC}_{\mathbf{SCM}_{\text{FSA}}}) = \text{Next}(\mathbf{IC}_s)$ ,
- (ii) there exists  $k$  such that  $k = |s(a)|$  and  $(\text{Exec}(c:=g_a, s))(c) = \pi_k s(g)$ ,
  - (iii) for every  $b$  such that  $b \neq c$  holds  $(\text{Exec}(c:=g_a, s))(b) = s(b)$ , and
  - (iv) for every  $f$  holds  $(\text{Exec}(c:=g_a, s))(f) = s(f)$ .
- (99) (i)  $(\text{Exec}(g_a:=c, s))(\mathbf{IC}_{\mathbf{SCM}_{\text{FSA}}}) = \text{Next}(\mathbf{IC}_s)$ ,
- (ii) there exists  $k$  such that  $k = |s(a)|$  and  $(\text{Exec}(g_a:=c, s))(g) = s(g) + (k, s(c))$ ,

- (iii) for every  $b$  holds  $(\text{Exec}(g_a:=c, s))(b) = s(b)$ , and
  - (iv) for every  $f$  such that  $f \neq g$  holds  $(\text{Exec}(g_a:=c, s))(f) = s(f)$ .
- (100)  $(\text{Exec}(c:=\text{len}g, s))(\mathbf{IC}_{\mathbf{SCM}_{\text{FSA}}}) = \text{Next}(\mathbf{IC}_s)$  and  $(\text{Exec}(c:=\text{len}g, s))(c) = \text{len } s(g)$  and for every  $b$  such that  $b \neq c$  holds  $(\text{Exec}(c:=\text{len}g, s))(b) = s(b)$  and for every  $f$  holds  $(\text{Exec}(c:=\text{len}g, s))(f) = s(f)$ .
- (101) (i)  $(\text{Exec}(g:=\underbrace{\langle 0, \dots, 0 \rangle}_c, s))(\mathbf{IC}_{\mathbf{SCM}_{\text{FSA}}}) = \text{Next}(\mathbf{IC}_s)$ ,
- (ii) there exists  $k$  such that  $k = |s(c)|$  and  $(\text{Exec}(g:=\underbrace{\langle 0, \dots, 0 \rangle}_c, s))(g) = k \mapsto 0$ ,
  - (iii) for every  $b$  holds  $(\text{Exec}(g:=\underbrace{\langle 0, \dots, 0 \rangle}_c, s))(b) = s(b)$ , and
  - (iv) for every  $f$  such that  $f \neq g$  holds  $(\text{Exec}(g:=\underbrace{\langle 0, \dots, 0 \rangle}_c, s))(f) = s(f)$ .

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